The 5G-AKA Authentication Protocol Privacy

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1 The 4G-AKA and 5G-AKA Protocols

- The 4G-AKA Protocol
- The IMSI Catcher Attack
- The 5G-AKA Protocol
- Unlinkability Attack Against 5G-AKA

2 The AKA⁺ Protocol

- Design Constraints
- Key Ideas

3 Security Proofs

- σ -Unlinkability
- Security of the AKA⁺ Protocol

4 Conclusion

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- Mutual authentication between the user (UE) and the network (HN).
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We do not model the antenna: we have a two party protocol.

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Authentication

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- The service provider uses a random challenge.
- The mobile phone uses a sequence number SQN:
 - Incremented after each successful session.
 - \blacksquare Tracked by the user and the service provider (${\rm SQN}_{\rm U}$ and ${\rm SQN}_{\rm N}).$
 - \Rightarrow De-synchronization possible.











Not confidentiality of the user identity

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4G-AKA solution

Use a temporary identity TMP-ID instead of the permanent identity ID:

- The network has a mapping from TMP-IDs to IDs.
- **Each** TMP-ID should be used at most once.
- The network assigns new TMP-ID after each successful session.



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The IMSI Catcher Attack [Strobel, 2007]



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Why this is a major attack

- Reliable: the attack always works.
- Easy to deploy: only need an antenna.
- Large scale: not targeted.

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3GPP fix for 5G-AKA

Simply encrypt the permanent identity by sending $\{ID\}_{pk_{v}}$



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For unlinkability, no.

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The Failure Message Attack [Arapinis et al., 2012]



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The adversary knows if it interacted with ID_A or ID_B .

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- Satisfies the design and efficiency constraints of 5G-AKA.
- Is proved secure.

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 AKA^+ should be as efficient as the 5G-AKA:

Random number generation (user): at most one nonce per session, and only if no TMP-ID is assigned.

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Design Constraints

 AKA^+ should be as efficient as the 5G-AKA:

- Random number generation (user): at most one nonce per session, and only if no TMP-ID is assigned.
- The user can use only one-way functions and asymmetric *encryption*.
- Network complexity: try to have only three messages per session.

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- Postpone re-synchronization to the next session: $\{ \langle ID, SQN_{U} \rangle \}_{pk_{u}}$.
 - No re-synchronization message \implies no failure message attack.
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Architecture of AKA⁺

${\rm AKA}^+$ Sub-Protocols

- ID sub-protocol uses the encrypted permanent identity.
 - allows to re-synchronize the UE and the HN.

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Architecture of AKA⁺

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- ID sub-protocol uses the encrypted permanent identity.
 - allows to re-synchronize the UE and the HN.
- TMP-ID sub-protocol uses a temporary identity.
- ASSIGN-TMP-ID assigns a fresh temporary identity to the UE.



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- unlinkability $\implies \sigma$ -unlinkability.

Two Indistinguishable Executions



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The Bana-Comon Model [Bana and Comon-Lundh, 2014] The proof is in the Bana-Comon unlinkability model:

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- A security property $P \sim Q$ is modeled by a formula $\vec{u}_P \sim \vec{u}_Q$.
- Implementation assumptions and cryptographic hypothesis are modeled by axioms Ax.
- We have to show that $Ax \models \vec{u}_P \sim \vec{u}_Q$.

Theorem

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The AKA⁺ protocol is σ -unlinkable for an arbitrary number of agents and sessions when:

- The asymmetric encryption {_}- is IND-CCA₁.
- H and H^r (resp. $Mac^{1}-Mac^{5}$) satisfy jointly the PRF assumption.

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- We defined the notion of σ -unlinkability.

- While 5G-AKA prevents the IMSI-catcher attack, several known unlinkability attacks still applies.
- We gave a new unlinkability attack against PRIV-AKA.
- We proposed the AKA⁺ protocol, which tries to satisfy the design constraints of 5G-AKA.
- We defined the notion of σ -unlinkability.
- We proved in the BC logic that AKA^+ is σ -unlinkability.
- We also proved that AKA⁺ provides mutual authentication.

Thanks for your attention

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G-AKA







ID Sub-Protocol (Simplified)



The ASSIGN-TMP-ID Sub-Protocol (Simplified)









The ASSIGN-TMP-ID Sub-Protocol



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Unlinkability Attack (four sessions)

We found an attack to permanently de-synchronize the user:

- **Run** a session but keep the last message t_1 .
- Re-synchronize the user and the network.
- Re-iterate the last two steps to get a second message t_2 .
- Send both t_1 and t_2 , which increments SQN_N by two.
- The user is permanently de-synchronized ⇒ unlinkability attack.

PRIV-AKA [Fouque et al., 2016]



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Client	Server	Operator
	 (2): Process the identifier ID: If the identifier is a TMSI then Val = IMSI. Otherwise, Val = (ID, R_{al}). (4): Store {AV⁽¹⁾}_{i=1}. (5): Store {AV⁽¹⁾} one by one in order. Then, it sends the authentication challenge and the new couple (TMSI_n, ids⁽¹⁾) encrypted and authenticated by the session keys. (5): If the authentication of the client is verified (Res ²/₂ Macc), then they ask to the server the update of its sequence number. Otherwise, the protocol is aborted. 	$ \label{eq:3} \begin{tabular}{ c c c c } \hline & \hline $

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